

"I do not judge success based on championships; rather, I judge it on how close we came to realizing our potential." John Wooden



**THE PAUL DELMONICO AREA CHAMPIONSHIPS  
Rules and Regulations for  
Area 2N 10U, 12U & 14U Round Robin Tournament  
December 7<sup>th</sup> and 8<sup>th</sup>, 2019**

**A. Organization**

1. The tournament will be administered by the Tournament Staff and the Area Staff in accordance with current FIFA laws, AYSO National Tournament Rules and Regulations and these Area 2N Tournament Rules adopted by the Area 2N Regional Commissioners for this Tournament.

**Tournament Staff:**

Area 2N Director	Michael Cassidy ( <a href="mailto:michael.cassidy@comcast.net">michael.cassidy@comcast.net</a> )
Area Coach Administrator	Jaime Dal Porto ( <a href="mailto:ciprianimom@comcast.net">ciprianimom@comcast.net</a> )
Area Referee Administrator	Sergio Raddavero ( <a href="mailto:araarea2n@gmail.com">araarea2n@gmail.com</a> )
Area Management Administrator	Robert Bierman ( <a href="mailto:bob@burlingameayso.org">bob@burlingameayso.org</a> )

2. In order to insure participation and Team eligibility, the **Regional Commissioner must submit** a Team Tournament Roster Report for each participating Team to the Area Director by **Wednesday, November 20<sup>th</sup>, 2019: The AYSO Team Tournament Roster Report (Blue Sombrero Roster Report #12) with RC signature. The Roster to include: Head Coach and Assistant Coach Names, Cell Phone Numbers and Email Addresses, Player Jersey Numbers, Jersey Color and Team Name, Printed in Jersey Number Order. Any roster submitted without the above information will be returned.**
3. The Team Rosters should only include those Players Registered and Assigned to the Team for the Fall 2019 Season. Rosters may not be adjusted between the Fall Season and the Area Tournament. Player additions/deletions or a combination of teams is not allowed under any circumstances. **Use of ineligible players will result in forfeiture of all games played.**
4. **A mandatory All Coaches meeting will be held on Monday, December 2<sup>nd</sup>, 2019 at the Foster City Community Center, Wind Room (1000 East Hillsdale Blvd.) The meeting will begin promptly at 7:00 pm and may run as late as 9:00 pm. Coaches unable to attend MUST send a designated adult representative in their place. No exceptions. Coaches MUST bring with them to the meeting:**

1. **Region Issued Coach Photo ID Badges (Coach and Assistant Coach) including required AYSO Certifications.**
2. **AYSO Team Tournament Roster Report Signed by the Regional Commissioner.**
3. **Four (4) AYSO Official Lineup Cards or 14U Area Game Cards, Printed in Jersey # Order to match the Team Tournament Roster. Valid Line-Up Cards will be stamped APPROVED at the All Coaches' Meeting. Please note: Your team will not be able to play in the tournament without this important stamp.**

## **B. General Game Information**

1. All teams will follow the Area 2N Unified Play Matrix.
2. Maximum Team Roster Sizes; 10U (11); 12U (13); 14U (18).
3. 10U play 7v7; 12U play 9v9; 14U play 11v11
4.  $\frac{3}{4}$  Play Rule. No player can play 4 Quarters until all players have played 3 Quarters.
5. Goalkeepers: In the 10U and 12U Divisions, no Player may play more than two quarters in goal. In the 14U Division, Players may play up to four quarters in goal, as long as they abide by the  $\frac{3}{4}$  Play Rule (Rule 4 above).
6. There is no Heading allowed in the 10U and 12U Games, an Indirect Free Kick will be awarded to the opposition for deliberate heading of the ball.
7. There is No "Punting/Drop Kicks/Half Volleys" by the Goalkeepers in 10U Games. The ball must be delivered from the Goalkeeper by rolling, throwing or passing the ball to a teammate either side of the Build-Out Line. The Build-Out Line replaces the Half-Way Line in determining Offside. A Player cannot be in an Offside Position unless beyond the Build-Out Line.
8. If a Player is suspected of having a Concussion the Coach should;
  1. Remove the Player from the Game immediately, and keep them out of play for the day of the injury.
  2. Inform the Player's Parents/Guardian about the possible concussion and give them the CDC Concussion Fact Sheet for Parents.
  3. Ensure that the Player is evaluated by a Health Care Professional.
  4. The Player may only return to play when a Health Care Professional confirms they are symptom free and ok to return to play.
9. All Fields are All-Weather Artificial Turf located at Parks in Foster City, CA.  
**10U: Catamaran Park: 60yds x 42yds (2x Fields) - Goals 7' x 21'.**  
**12U: Sea Cloud Park S1 & S2: 80yds x 50yds (2x Fields) - Goals 7' x 21'.**  
**14U: Sea Cloud Park: S3: 115yds x 64yds & S4: 120yds x 70yds - Goals 8' x 24'.**
10. All games, except the final, will be forty (40) minutes in length, with two twenty (20) minute halves. Games will be halted approximately halfway through each half to allow for player substitutions per AYSO rules. Coaches of 14U Teams can elect to use Monitored Substitutions, also known as "Free Subs". Please note that the clock will continue to run during substitutions. Please have substitutes ready and keep substitution time to 60 seconds. The 6 Final Games are Regulation; 14U (70 minutes), 12U (60 minutes), and 10U (50 minutes).

11. All games must be played at the scheduled time. No game may be started more than five (5) minutes after the scheduled start time.
12. If a Region is unable to field a team, the game will be forfeited.
13. The tournament will be run using a point based round robin format within each age/gender/flight, with scoring determined by that under Section C.
14. **Important note for 14U Coaches:** High school freshman planning to participate in high school soccer this winter should **NOT** play in this tournament without the consent of their prospective high school soccer coach. Over the years there has been controversy over the CIF eligibility rule. Please do not jeopardize your players' eligibility by having them play in this tournament without permission. Confirm personally with their prospective high school coach that it is OK to participate in this event.

### C. Scoring

1. Scoring for Tournament Games will be as follows:
  - a. 6 Points will be awarded for a WIN
  - b. 3 Points will be awarded for a TIE
  - c. 0 Points will be awarded for a LOSS
  - d. 1 Point will be awarded for each goal up to a maximum of 3/game.
  - e. 1 Point will be awarded for a "shut out", to include a 0-0 Tie.
  - f. 1 Point will be DEDUCTED should a Player receive a YELLOW card.
  - g. 2 Points will be DEDUCTED should a Player receive a RED card.
  - h. 2 Points will be DEDUCTED for a Goal Differential of 6 or more.
  - i. A Forfeit is deemed a 1-0 Win (8 Points) to the opposing Team.
2. Should there be a tie in points at the end of group play, the tie will be broken by using the following criteria:
  - a. When the teams played against each other in group play, the team winning that match will be declared the group play winner.
  - b. If the teams played to a tie in group play, then the team with the least amount of goals scored against it during group play will be declared the winner.
  - c. If the two teams are still tied, then the team with the higher goal differential (up to three per game) will be declared the winner.
  - d. If the two teams are still tied, then a "shoot out" between the two teams will occur. Each team will take five (5) kicks from the mark alternately at the same goal, with each kick being taken by a different player. The goalkeeper may be changed at any time and after any kick. The goalkeeper may also be one of the chosen five (5) kickers. If the teams remain tied after the five kicks, then the remaining players will continue to alternate taking penalty kicks until one team scores and the other team misses (i.e. "sudden death by kick from the mark"). All players must have attempted a penalty kick before a player can take a second kick. This "shoot out" will take place on Sunday, December 8<sup>th</sup>, immediately after all teams have completed group play (approximately 12:15 pm)

3. If a tie exists at the end of the FINAL GAME, it will be resolved as follows:
  - a. Two (2) seven (7) minute overtime periods will be played. There are no “golden goals”. The entire 14 minutes will be played. A new line up of players can be established for the overtime play.
  - b. If a tie still exists at the end of the overtime period, the winner will be determined by a “shoot out” as described in 2d above.

#### **D. Player Equipment**

1. Shin guards are mandatory. No player will be allowed to participate in the tournament without them.
2. Joint braces with exposed metal, or other solid material joints or sections, must be securely padded and wrapped, and are subject to the approval of the referee.
3. Jewelry of any kind is prohibited. Placing tape over jewelry is not permitted.
4. Players must wear the issued shirt, short and socks. Compression shorts may be worn under the uniform if they do not extend below the top of the knee and are either solid uniform color, white, or black. Goalkeepers may wear protective clothing (i.e. long sleeved shirts, pants and soft brimmed hats (no baseball hats)) if in the opinion of the referee the clothing is not dangerous to other players.
5. In the event there is a uniform color conflict, the tournament staff will provide “pinnies” for the home team (the team listed first on the game schedule) to wear over their issued uniform jerseys.

#### **E. Coaching**

1. Coaches must comply with all of the Rules and Regulations of this tournament and carry the Kids Zone Parent Pledge (Last Page of These Rules) with them in case of need.
2. All coaches must be assigned as Head Coach or Assistant Coach in Blue Sombrero, be Registered as an Adult Volunteer for the current Membership Year and have the following Certifications to participate in the Tournament; Age appropriate Coach Certification (i.e. U-10 Coach Certification for 10U; U-12 Coach Certification for 12U; and Intermediate Coach Certification for 14U); AYSO’s Safe Haven Certification; CDC Concussion Awareness Certification No exceptions will be made!
3. Coaches must be wearing a properly validated Coach Photo ID Badge, showing their Full Name, Region & S/A/R, Age Appropriate Coach Certification, Photograph and Region Logo issued by their Home Region.
4. Coaches and players from both teams will be located on the same side of the field, and limited to 10 yards either side of the halfway line, and 1 yard back from the touchline. A maximum of two (2) authorized coaches will be permitted in the Technical Area with the players. Parents and spectators will be located on the opposite touchline directly across from their Team’s Coaches and Players. Players not able to play in the match, may attend, and must be in their team assigned jersey in order to be allowed to sit on the player/coach side of the field.

5. Coaching shall be limited to positive instruction and encouragement only, in accordance with AYSO National Rules, and must be accomplished **within ten (10) yards** of the halfway line. Any attempt, by **anyone**, to “coach” outside of this technical area may result in disciplinary action, for the individual or the team, by the Area Board or Area Director.
6. Coaches are expected to be role models and set an example of Good Sportsmanship and shall be responsible for the actions and conduct of their players, parents and spectators during the match. If a coach, or his player(s) and/or, parent/spectator’s conduct toward either a referee, another player, opposing coach or tournament staff becomes such that the tournament staff must remove them from the field of play, or having had to talk to the individual(s) on more than one occasion, the team stands to be penalized for such behavior. Penalizing may result in a forfeit for the team the coach, player, parent/spectator is associated with. (See also: Conduct G below)
7. Coaches must insure that substitutes and spectators stay at least one yard back from the touchline at all times during play.
8. No one is ever allowed to stand behind the goal structure or in the opinion of the referee, close enough to the Goal Line to cause any distraction to any player. Coaching of the goalkeeper from behind the goal line is also not allowed.
9. The designated home field coach is responsible for supplying the game ball and back-ups at each goal. Please present 3 game balls to the referee team for approval prior to the match onset.
10. Coaches should plan to have their teams assembled and prepared for the referee’s pregame check-in fifteen (15) minutes prior to each scheduled match.
11. Properly completed game cards stamped APPROVED should be presented to the referee inspecting the teams, prior to the start of the game. All assigned players on the team must be listed on the game card in Jersey # order. If a player is absent, or is present but not playing, the reason must be noted on the game card. The coach **MUST** have in his/her possession the original medical release forms for each player listed. Important: If the medical release forms are not available, the team cannot play and forfeiture may become the only option.
12. Coaches, players and spectators are responsible for the field and its surrounding areas being left clean (i.e. notably free of trash).

## **F. Refereeing**

1. Each Region will be assigned tournament games which they must staff with referees from their region. The Area Referee Administrator will be responsible for making the Regional assignment of games. All games **MUST** be officiated by three (3) referees with a fourth needed for pre-game check-ins. In order for games to remain on schedule, the fourth referee will perform pregame inspections, collect game cards and conduct the “coin toss” all prior to the game’s scheduled start time.

2. Youth referees may be assigned as Assistant Referees as long as they have a Regional Level badge and are at least two (2) years older than the players in the age division in which they will be refereeing. Youth referees may serve as center referees with the approval of the ARA.
3. Referees and Assistant Referees are expected to wear their highest grade AYSO badge and only an AYSO badge at all games.
4. At the conclusion of each game, the referee is responsible for turning in the completed game cards, with full game summary, to the tournament staff.
5. Also see Section H regarding cautions and dismissals

**G. Conduct** (hint: keep your Kids Zone Pledge handy for parents that may need reminders)

1. Players, Coaches, Parents and Spectators will conduct themselves in a manner becoming of an AYSO Member.
2. Negative comments and complaints about the referees will not be tolerated. It is the responsibility of the Team's Coaches to counsel their Players, Parents and Spectators to control this negative behavior and to encourage only positive and sporting behavior.
3. **Violent, threatening, intimidating, racially abusive, foul, negative and abusive language or disruptive conduct will not be tolerated from Players, Coaches or Spectators.** Referees are instructed to utilize red and yellow cards to deal with Player and Coach infractions. Further, referees will terminate matches if Coaches, Players or Spectators are improper in their conduct and do not respond to requests made for appropriate behavior. Incidents involving any of the above will be reported to Tournament Staff, and could result in the expulsion of the Coach, Player, Spectator or Team from the Tournament.
4. If for any reason a game is terminated before the expiration of regular time, the results of the game will be determined by Tournament Staff.
5. No consumption of alcoholic beverages, tobacco products or smoking of any kind (including e-cigarettes / vaping) is permitted on or near the playing fields by Players, Coaches, Volunteers or Spectators.
6. **No food/drinks, other than water are allowed on the synthetic turf fields.**
7. No chairs are allowed on the synthetic turf fields. Chairs on grass area only.
8. Noisemakers and loud music are not allowed whilst in the vicinity of the Soccer Fields.
9. All pets are prohibited from being at the fields, with the exception of authorized Service Animals.

**H. Cautions and Dismissals**

1. A player shown a red card by the referee will be immediately ejected from the game, and will be at a minimum, suspended from the next scheduled game. Suspension beyond one (1) game may be imposed by the tournament staff.
2. Two (2) red cards during the course of the tournament will result in suspension from the remainder of the tournament.

3. Three (3) yellow cards by one (1) player in three separate games during the tournament will suspended from the next scheduled game. Suspension beyond one (1) game may be imposed by the tournament staff.
4. Any physical assault by a player, coach or spectator on a referee, coach or other AYSO official will result in the immediate expulsion from this Tournament and further consequences reviewed via Dispute Resolution and Due Process.
5. All cautions and dismissals must be documented by the referee on the back of the game card with the following:
  - a. City name abbreviation and jersey number
  - b. The misconduct and the time in the match of the occurrence
  - c. Any supporting information that the referee deems relevant

#### **I. Protests**

1. Protests are discouraged.
2. Protests of judgments made in the opinion of the Referee are not allowed.
3. All decisions are final.

#### **J. Injuries and Incidents**

All incidents, injuries or property damage involving an AYSO participant at this AYSO event shall be reported by an AYSO Official on the AYSO Incident Report Form in accordance with the directive from AYSO National. Incident Report Forms with the appropriate attachments shall be delivered to the Risk Management Department of the National Office at the earliest possible opportunity.

#### **K. Rain Outs**

1. All games are scheduled on All-Weather Turf Fields and will not be cancelled due to rain. In the case of a Thunder/Lightning Storm everyone must leave the Fields and wait at least 30 minutes from the last lightning strike or sound of thunder until play can resume. In the event of Thunder/Lightning please do one of the following:
  - a. Log onto [www.area2N.org](http://www.area2N.org) to look for updates
  - b. There will be a message as to latest status of all Games.
2. Teams scheduled for the first games of the day should plan on coming regardless of the weather, unless notified otherwise by tournament staff.

#### **L. Awards**

1. Awards will be presented to the teams placing 1<sup>st</sup> and 2<sup>nd</sup> in each of the 6 Divisions at the conclusion of the Final by Tournament staff.
2. Sportsmanship Medals will be awarded by the Referee/Coach to one Player on each Team who shows exceptional sportsmanship. Medals are awarded during the Round Robin Games but not for the Final.
3. Participation Pins will be given to all Players/Coaches competing in this year's Area 2N Championships.
4. Coins will be given to all Referees officiating games at this year's Area 2N Championships.



## Kids Zone Parent Pledge

**Please read, initial each item, sign at the end, and return to the coach or the appropriate AYSO volunteer.**

1. I pledge to be on time or early when bringing my child to his/her practices and games. I understand that it may be uncomfortable for my child to be late to a game or practice and that he/she is subject to physical risk if not provided with adequate time to warm up. I understand that I am encouraged to stay during practices and games, but if I do not, I will be there when he/she is finished. Being punctual shows respect for the coach, who has other time commitments, and it tells my child that he/she is my top priority. \_\_\_\_\_

2. I understand that the top three reasons kids play sports are to have fun, make new friends and learn new skills. I understand that the game is for the kids, and I will encourage my child to have fun and keep sport in its proper perspective. I understand that athletes do their best when they are emotionally healthy, so I will be positive and supportive. \_\_\_\_\_

3. I will redefine what it is to be a "Winner" in my conversations with my child. Winners are people who make the maximum effort, continue to learn and improve, and do not let mistakes, or fear of making mistakes, discourage them. I understand that mistakes are an inevitable part of any game and that people learn from their mistakes. I understand that all children are born with different abilities and that the true measure of success is not how my child compares to others, but how he/she is doing in comparison to his/her best self. \_\_\_\_\_

4. I will "Honor the Game." I understand the importance of setting a good example of sportsmanship for my child. I will show respect for all involved in the game including coaches, players, opponents, opposing fans, and referees. I understand that officials, coaches, and players make mistakes. If the referee makes a call I do not agree with, I will refrain from questioning, insulting or making personal attacks against him or her. \_\_\_\_\_

5. I understand that games can be exciting for my child as he/she deals with the fast-paced action of the game, responds to opponents, referees, teammates, and listens to coaches. I will not yell out instructions. During the game, I will make only sportsmanlike comments that encourage my child and other players on both teams. \_\_\_\_\_

6. I will not make negative comments about the game, coaches, referees or teammates in my child's presence. This sets a bad example, which can negatively influence my child's motivation and overall experience. I agree to act in a sportsmanlike manner and make every effort to foster a friendly and nonviolent atmosphere. \_\_\_\_\_

I agree to honor the AYSO Parent Pledge in my words and actions.

\_\_\_\_\_  
Parent Signature

\_\_\_\_\_  
Print Child's Name